

Openwrt Development Guide

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This page has links to all the pages of OpenWrt development documentation. Use the Search facility to find more information. Quick overview of OpenWrt's internals. Overview. ... docs/guide-developer/start.txt · Last modified: 2020/01/13 19:24 by tmomas. Page Tools. Show pagesource;

OpenWrt Project: Developer guide

If you look at a package Makefile (the file defining settings for building a specific package),

<https://github.com/openwrt/openwrt/blob/master/package/utils/busybox/Makefile> you will notice that it states the official download link for the sources that will be compiled, a SHA256 hash to check the integrity of such download, and two version numbers (one for upstream and one for OpenWrt). On some other packages it will state git commit/timestamp or other way to identify the same source to pull ...

OpenWrt Project: Overview

OpenWrt is a highly extensible GNU/Linux distribution for embedded devices (typically wireless routers). Unlike many other distributions for routers, OpenWrt is built from the ground up to be a full-featured, easily modifiable operating system for embedded devices. In practice, this means that you can have all the features you need with none of the bloat, powered by a modern Linux kernel.

OpenWrt Project: Documentation

Openwrt Development Guide | id.spcultura.prefeitura.sp.gov openwrt-develop has 20 repositories available. Follow their code on GitHub. openwrt-develop · GitHub OpenWrt is an open source project for embedded operating systems based on Linux, primarily used on embedded devices to route network traffic. ...

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openwrt development guide are a good way to achieve details about operating certain products. Many products that you buy can be obtained using instruction manuals. These user guides are clearly built to give step-by-step information about how you ought to go ahead in operating certain

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guide-developer. OpenWrt Security - Overview; wan. Advanced xDSL tweaks [WIP] howto. Enable telnet login with password; Modular CPE Management; NetBoot; Packet scheduling, Hierarchical Token Bucket : an experience; toh. Huawei 1550 USB modem; The T-Mobile Internet Box; Totolink N300RT; 7links. 7Links WLR-1200; altai. Altai C1n; askey. Askey RT4230W REV6 / RAC2V1K; asus

OpenWrt Project: User guide

WRTnode Quick Start Guide. To start the board simply connect the USB cable to a power adapter or a USB port on your computer. After about 10 seconds, you should see a blue LED lit up, and shortly after, you should see WRTnodeXXXX ESSID, where XXXX are the last 4 digit of the board MAC address.

Getting Started with WRTnode OpenWRT Development Board

Quick start guide. User guide. Developer guide. Security. FAQ. Forum. Contributing. Submitting patches. Reporting bugs. Contributing to wiki. Project. About OpenWrt. Rules. Infrastructure. ... How can I help in or contribute to OpenWrt development? FAQ, Development FAQ: How can I speed up the build process? FAQ, Development FAQ, before ...

OpenWrt Project: Development FAQ

You are here: Welcome to the OpenWrt Project » Documentation » Developer guide » Making OpenWrt releases » Release goals » Release goals for 20.XX English (en) العربية (ar) Český (cs) Deutsch (de) Español (es) Français (fr) Magyar (hu) Italiano (it) 日本語 (ja) 한국어 (ko) Polski (pl) Português (pt) Português (pt-br) Русский (ru) Türkçe (tr) Tiếng Việt (vi ...

OpenWrt Project: Release goals for 20.XX

The pages listed below show [release goals] that are expected to be met before a given version of OpenWrt can be released. Information on these pages is indicative. There is no guarantee that the actual release will include all goals, or that the release will come out when all listed goals are met.

OpenWrt Project: Release goals

OpenWrt. development center. ¶. This is the home of the OpenWrt development. OpenWrt is a Linux based distribution for embedded systems, with a strong integration of network components. OpenWrt is currently being used in industrial mobile and landline phones, control systems, small robots, sensor

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networks, home control solutions, VoIP systems, both wired and wireless networks and a whole lot more.

OpenWrt

OpenWrt openwrt development guide are a good way to achieve details about operating certain products. Many products that you buy can be obtained using instruction manuals. These user guides are clearly built to give step-by-step information about how you ought to go ahead in operating certain equipments.

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OpenWrt is an open source project for embedded operating systems based on Linux, primarily used on embedded devices to route network traffic. The main components are Linux, util-linux, musl, and BusyBox. All components have been optimized to be small enough to fit into the limited storage and memory available in home routers. OpenWrt is configured using a command-line interface, or a web interface. There are about 3500 optional software packages available for installation via the opkg package manager.

Kismet is the industry standard for examining wireless network traffic, and is used by over 250,000 security professionals, wireless networking enthusiasts, and WarDriving hobbyists. Unlike other wireless networking books that have been published in recent years that geared towards Windows users, Kismet Hacking is geared to those individuals that use the Linux operating system. People who use Linux and want to use wireless tools need to use Kismet. Now with the introduction of Kismet NewCore, they have a book that will answer all their questions about using this great tool. This book continues in the successful vein of books for wireless users such as WarDriving: Drive, Detect Defend. *Wardrive Running Kismet from the BackTrack Live CD *Build and Integrate Drones with your Kismet Server *Map Your Data with GPSMap, KisMap, WiGLE and GpsDrive

This book presents the proceedings of the Computing Conference 2019, providing a comprehensive collection of chapters focusing on core areas of computing and their real-world applications. Computing is an extremely broad discipline, encompassing a range of specialized fields, each focusing on particular areas of technology and types of application, and the conference offered pioneering researchers, scientists, industrial engineers, and students from around the globe a platform to share new ideas and development experiences. Providing state-of-the-art intelligent methods and techniques for solving real-world problems, the book inspires further research and technological advances in this important area.

This book will teach the reader how to make the most of their WRT54G series hardware. These handy little inexpensive devices can be configured for a near endless amount of networking tasks. The reader will learn about the WRT54G's hardware components, the different third-party firmware available and the differences between them, choosing the firmware that is right for you, and how to install different third-party firmware distributions. Never before has this hardware been documented in this amount of detail, which includes a wide-array of photographs and complete listing of all WRT54G models currently available, including the WRTSL54GS. Once this foundation is laid, the reader will learn how to implement functionality on the WRT54G for fun projects, penetration testing, various network tasks, wireless spectrum analysis, and more! This title features never before seen hacks using the WRT54G. For those who want to make the most out of their WRT54G you can learn how to port code and develop your own software for the OpenWRT operating system. Never before seen and documented hacks, including wireless spectrum analysis Most comprehensive source for documentation on how to take advantage of advanced features on the inexpensive wrt54g platform Full coverage on embedded device development using the WRT54G and OpenWRT

In Linux Unwired, you'll learn the basics of wireless computing, from the reasons why you'd want to go wireless in the first place, to setting up your wireless network or accessing wireless data services on the road. The book provides a complete introduction to all the wireless technologies supported by Linux. You'll learn how to install and configure a variety of wireless technologies to fit different scenarios, including an office or home network and for use on the road. You'll also learn how to get Wi-Fi running on a laptop, how to use Linux to create your own access point, and how to deal with cellular networks, Bluetooth, and Infrared. Other topics covered in the book include: Connecting to wireless hotspots Cellular data plans you can use with Linux Wireless security, including WPA and 802.1x Finding and mapping Wi-Fi networks with kismet and gpsd Connecting Linux to your Palm or Pocket PC Sending text messages and faxes from Linux through your cellular phone Linux Unwired is a one-stop wireless information source for on-the-go Linux users. Whether you're considering Wi-Fi as a supplement or alternative to cable and DSL, using Bluetooth to network devices in your home or office, or want to use cellular data plans for access to data nearly everywhere, this book will show you the full-spectrum view of wireless capabilities of Linux, and how to take advantage of them.

Written by all-star security experts, Practical IoT Hacking is a quick-start conceptual guide to testing and exploiting IoT systems and devices. Drawing from the real-life exploits of five highly regarded IoT security researchers, Practical IoT Hacking teaches you how to test IoT systems, devices, and protocols to mitigate risk. The book begins by walking you through common threats and a threat modeling framework. You'll develop a security testing methodology, discover the art of passive reconnaissance, and assess security on all layers of an IoT system. Next, you'll perform VLAN hopping, crack MQTT authentication, abuse UPnP, develop an mDNS poisoner, and craft WS-Discovery attacks. You'll tackle both hardware hacking and radio hacking, with in-depth coverage of attacks against embedded IoT devices and RFID systems. You'll also learn how to: □ Write a DICOM service scanner as an NSE module

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▣ Hack a microcontroller through the UART and SWD interfaces ▣ Reverse engineer firmware and analyze mobile companion apps ▣ Develop an NFC fuzzer using Proxmark3 ▣ Hack a smart home by jamming wireless alarms, playing back IP camera feeds, and controlling a smart treadmill The tools and devices you'll use are affordable and readily available, so you can easily practice what you learn. Whether you're a security researcher, IT team member, or hacking hobbyist, you'll find Practical IoT Hacking indispensable in your efforts to hack all the things REQUIREMENTS: Basic knowledge of Linux command line, TCP/IP, and programming

Build the next generation of connected projects. The Yún is one of the most powerful and flexible hardware development boards in the Arduino range. It combines the ease-of-use of the Arduino platform, with the power of a 400 MHz Atheros AR9331 Wi-Fi system-on-chip (WiSOC) that runs Linux. But if you are not experienced and confident in working with Linux-based operating systems, it may be difficult for you to use the Yún to its full potential. Bob Hammell is the author of popular Arduino learning resources, such as Connecting Arduino: Programming and Networking with the Ethernet Shield. In this book, he guides you through all of the Arduino Yún's features and explains how to make use of this unique board. Using interesting and fun examples, in Arduino Meets Linux: The User's Guide to Arduino Yún Development you can learn how to: Connect your Arduino Yún to your network, using built-in support for Wi-Fi and Ethernet; Work with OpenWrt-Yun Linux through the command line; Use the Bridge Library to communicate and share data between both of the Yún's chips; Write Python and shell scripts to automate tasks and use the power of the AR9331 in your Arduino projects; Work with Temboo and third-party APIs to access popular web services; Host your own websites and application programming interfaces (APIs) on the Yún; Use USB devices, such as audio interfaces and gamepads from Microsoft Xbox 360(R) and Sony PlayStation(R) games consoles; Build Arduino projects that act as a keyboard or mouse when you plug your Yún into a PC or Mac; Add voice recognition and speech to your Arduino projects; Download source code, view demo videos, and access extra projects from the book's companion website, ArduinoMeetsLinux.com; And much, much more. Whether you are an experienced Linux developer looking for specific details on using the Arduino Yún or a beginner who has never used Linux before, you can find all of the key information that you need in this book. With the Arduino Yún, you can take your Arduino projects to the next level. This book shows you how.

The first edition of a conference is a significant organizational and scientific gamble. In some cases, these challenges are rewarded by results well above the initial expectations. AFRICOMM 2009, the First International ICST Conference on e-Infrastructure and e-Services for Developing Countries, was clearly one of such cases. The conference aimed at bringing together international researchers, public officers, policy makers and practitioners in ICT to discuss issues and trends, recent research, innovation advances, and on-the-field experiences related to e-Government, e-Governance, e-Infrastructure, and e-Business, with a focus on developing countries. It is in fact widely accepted that ICT Infrastructure and (e-*)services are key drivers for development, well-being, and improved quality of life. This was also highlighted by Kofi Annan, former UN General Secretary, in 2002: "While ICT cannot address all of [Africa's] problems, they can do much to place Africa on a firmer industrial footing. . . and strengthen the continent's human resources, with training that leads to sustainable livelihoods." AFRICOMM 2009 was organized in three tracks: two of them organized as Research Tracks, on Information and Communication Infrastructures and on e-Services for Developing Countries, and one Policy and Governance Track. Contributions to the first two tracks were selected by peer-review, while the policies session involved key stakeholders in the areas of ICT, development, and policy making who submitted position papers. Participation and selection of papers for the tracks was quite good.

Take a practitioner's approach in analyzing the Internet of Things (IoT) devices and the security issues facing an IoT architecture. You'll review the architecture's central components, from hardware communication interfaces, such as UART and SPI, to radio protocols, such as BLE or ZigBee. You'll also learn to assess a device physically by opening it, looking at the PCB, and identifying the chipsets and interfaces. You'll then use that information to gain entry to the device or to perform other actions, such as dumping encryption keys and firmware. As the IoT rises to one of the most popular tech trends, manufacturers need to take necessary steps to secure devices and protect them from attackers. The IoT Hacker's Handbook breaks down the Internet of Things, exploits it, and reveals how these devices can be built securely. What You'll Learn Perform a threat model of a real-world IoT device and locate all possible attacker entry points Use reverse engineering of firmware binaries to identify security issues Analyze, assess, and identify security issues in exploited ARM and MIPS based binaries Sniff, capture, and exploit radio communication protocols, such as Bluetooth Low Energy (BLE), and ZigBee Who This Book is For Those interested in learning about IoT security, such as pentesters working in different domains, embedded device developers, or IT people wanting to move to an Internet of Things security role.

Software Defined Networks: A Comprehensive Approach, Second Edition provides in-depth coverage of the technologies collectively known as Software Defined Networking (SDN). The book shows how to explain to business decision-makers the benefits and risks in shifting parts of a network to the SDN model, when to integrate SDN technologies in a network, and how to develop or acquire SDN applications. In addition, the book emphasizes the parts of the technology that encourage opening up the network, providing treatment for alternative approaches to SDN that expand the definition of SDN as networking vendors adopt traits of SDN to their existing solutions. Since the first edition was published, the SDN market has matured, and is being gradually integrated and morphed into something more compatible with mainstream networking vendors. This book reflects these changes, with coverage of the OpenDaylight controller and its support for multiple southbound protocols, the Inclusion of NETCONF in discussions on controllers and devices, expanded coverage of NFV, and updated coverage of the latest approved version (1.5.1) of the OpenFlow specification. Contains expanded coverage of controllers Includes a new chapter on NETCONF and SDN Presents expanded coverage of SDN in optical networks Provides support materials for use in computer networking courses

A source of cross-compiler inspiration. There has never been a cross-compiler Guide like this. It contains 28 answers, much more than you can imagine; comprehensive answers and extensive details and references, with insights that have never before been offered in print. Get the information you need--fast! This all-embracing guide offers a thorough view of key knowledge and detailed insight. This Guide introduces what you want to know about cross-compiler. A quick look inside of some of the subjects covered: ARMv8 - Floating-point (VFP), Saxon XSLT - Versions, ETRAX CRIS - Software, SheevaPlug - Variants and modifications, OpenWrt - Development, Compilers, ARMv7 - Floating-point (VFP), List of BASIC dialects - D, Object Pascal - Legacy products, ARMhf - Floating-point (VFP), Aztec C - Current status, Target language (computing), Compiled, Google Web Toolkit - Development with GWT, Forth (programming language) - Structure of the language, Script (computer programming) - Glue languages, Compiling, Visi On - Creation, Glue language - Glue languages, Scripting programming language - Glue languages, TI-BASIC, BCPL Uses and Implementations, Cygwin - Description, Cygwin - History, Pocket computer, Tiny C Compiler - Current status, GP2X - Open source development, Cross compiler - Canadian Cross, Macintosh Programmer's Workshop - Writing MPW tools, and much more...

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