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From one of the world's leading experts on digital imaging, this real-world guide provides hard-to-find information vital to everyone from programmers to computer artists. The CD-ROM's complete programming examples let users test the included algorithms and fine-tune them to create custom applications. Howard Burdick focuses on the hands-on aspects of digital imaging and practical applications in areas such as business, entertainment, and medicine. Digital cameras, scanners, and laser film recorders are covered, as well as all important related topics.

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language to study digital objects, this book serves as a useful reference for academics, librarians, professionals, researchers, and students, offering a collaborative outlook and perspective.

Digital signal transforms are of a fundamental value in digital signal and image processing. Their role is manifold. Transforms selected appropriately enable substantial compressing signals and images for storage and transmission. No signal recovery, image reconstruction and restoration task can be efficiently solved without using digital signal transforms. Transforms are successfully used for logic design and digital data encryption. Fast transforms are the main tools for acceleration of computations in digital signal and image processing. The volume collects in one book most recent developments in the theory and practice of the design and usage of transforms in digital signal and image processing. It emerged from the series of reports published by Tampere International Centre for Signal Processing, Tampere University of Technology. For the volume, all contributions are appropriately updated to represent the state of the art in the field and to cover the most recent developments in different aspects of the theory and applications of transforms. The book consists of two parts that represent two major directions in the field: development of new transforms and development of transform based signal and image processing algorithms. The first part contains four chapters devoted to recent advances in transforms for image compression and switching and logic design and to new fast transforms for digital holography and tomography. In the second part, advanced transform based signal and image algorithms are considered: signal and image local adaptive restoration methods and two complementing families of signal and image re-sampling algorithms, fast transform based discrete sinc-interpolation and spline theory based ones.

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